540603-Learn & Grow Farm	(GBP 29.99)
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AW Release Date: 21/04/30 Purpose: Printing version

IM Size: 101 X 127MM

C&P Designer/Leader:David Ye / Alisa Huang

UK Designer: Isobel Thompson

Game/PT Designer: Zoe Gao / Tramy Chau





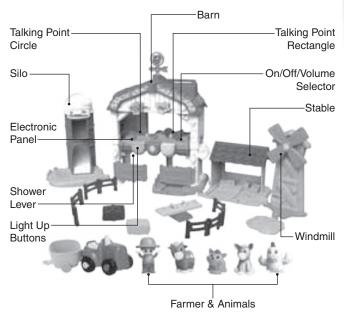
Learn & Grow Farm



INTRODUCTION

Thank you for purchasing the Learn & Grow Farm!

Have fun with farming! Place any of the animals on one of the two Talking Points to hear phrases and sounds. Three light up buttons introduce time concepts and daily routines. Set up your farm with a stable, tractor, animals and more. Let your imagination grow!



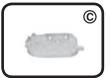
INCLUDED IN THE PACKAGE



One silo back



One silo front



One silo base



(F)

One stable roof

One stable wall

One stable base







One windmill

One windmill bracket

One windmill base







One field piece

One barn roof

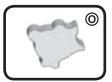
One barn



One weather vane



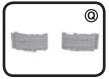
One butterfly slider



One mouse



One barn base



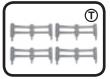
Two gates



One seesaw seat



One seesaw base



Four fences



One cart



One tractor



One farmer



One electronic panel



of wood



Four farm animals (Cow, Donkey, Chicken and Cat)

- Label sheet
- Parent's Guide

WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE

Please save this Parent's Guide as it contains important information.

INSTRUCTIONS

BATTERY REMOVAL AND INSTALLATION

- 1. Make sure the unit is turned OFF.
- Locate the battery cover on the back of the unit. Use a screwdriver to loosen the screw. Then remove the cover.
- If used batteries are present, remove these batteries from the unit by pulling up on one end of each battery.
- 4. Install 2 new AAA (AM-4/LR03)
 batteries following the diagram inside
 the battery box. (For best performance, alkaline batteries or fully
 charged Ni-MH rechargeable batteries are recommended).
- 5. Replace the battery cover and tighten the screw to secure.

WARNING:

Adult assembly required for battery installation. Keep batteries out of reach of children.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- · Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- · Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES:

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- · Do not charge non-rechargeable batteries.

Disposal of batteries and product



The crossed-out wheelie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.

The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in the Batteries and Accumulators Regulation.



The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

VTech® cares for the planet.

Care for the environment and give your toy a second life by disposing of it at a small electricals collection point so all its materials can be recycled.

In the UK:

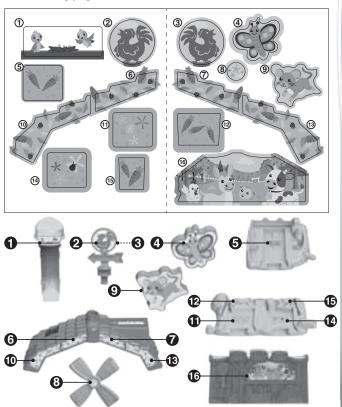
Visit www.recyclenow.com to see a list of collection points near you.

In Australia & New Zealand:

Check with you local council for kerbside collections.

LABEL APPLICATION

Please securely stick the labels to the play set as indicated on the following pages:



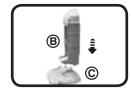
ASSEMBLY INSTRUCTIONS

With the **Learn & Grow Farm**, safety comes first. To ensure your child's safety, adult assembly is required.

SMALL COMPONENT ASSEMBLY

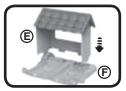
 Insert (a) into (b), then (c) as shown. You will hear a click sound to indicate the pieces are secure.





Insert (a) into (b), then insert into (c). You will hear a click sound
to indicate the pieces are secure. Please note that they cannot
be detached once connected.





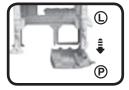




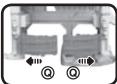


4. First, attach & to Q. Second, insert M, M and Q into Q as shown. Then, insert Q into P. You will hear a click sound to indicate the base is secure. Please note they cannot be detached once connected. Lastly, attach the two Q pieces to Q as shown.



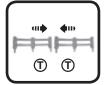






5. Finally, assemble the play pieces. Insert ® into S. Connect the To pieces to each other. Attach the W to W as shown.







Join the assembled Silo, Barn, Stable and Windmill together as shown.



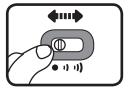


Once you've completed the above steps, you are ready to play! Refer to the product image on the cover page of the manual for one way to set up the **Learn & Grow Farm**.

PRODUCT FEATURES

1. On/Off/Volume Selector

To turn the unit **On**, slide the **On/ Off/ Volume Selector** to either volume setting. You will hear a song, a phrase and a sound effect. To turn the unit **Off**, slide the **On/ Off/Volume Selector** to the **Off** ● position.



2. Automatic Shut-Off

To preserve battery life, the **Learn & Grow Farm** will automatically turn **Off** after approximately 40 seconds without input. The unit can be turned on again by pressing any button.

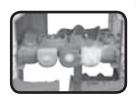
NOTE

If the unit powers down or if the light fades out during play, please install a new set of batteries.

ACTIVITIES

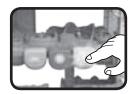
1. Electronic Panel

Insert the Electronic Panel into the Barn to enter Play Time mode. Remove the Electronic Panel from the Barn to enter Farm Time mode. To turn the Electronic Panel into a shower, flip it 90 degrees. Pull the Shower Lever to hear fun sound effects and give the Farm Animals a pretend shower.



2. Light up Buttons

Press the **Light up Buttons** to learn time concept and colours, and hear sing-along songs and melodies. The lights will flash with sounds



3. Talking Point Circle

Place one of the **Farm Animals** or the **Farmer** on the Talking Point Circle to hear the Farmer say friendly phrases. Place a figure on either Talking Point to hear even more unique phrases. The lights will flash with the sounds.



4. Talking Point Rectangle

Place one of the Farm Animals or the Farmer on the Talking Point Rectangle. The Talking Point will recognise the animals and teach animals names, sounds, and facts. Place a figure on either Talking Point to hear even more unique phrases. The lights will flash with the sounds.



MELODIES

- 1. Bingo
- 2. Red River Valley
- 3. I Want to Go Back to Michigan, Down on the Farm
- 4. Oats, Peas, Beans, and Barley Grow
- 5. Old MacDonald Had a Farm
- 6. Peas Porridge Hot
- 7. Sweet and Low
- 8. Hey Diddle, Diddle
- 9. Good Morning, Merry Sunshine
- 10. Frère Jacques
- 11. Twinkle, Twinkle, Little Star
- 12. Brahms' Lullaby

SONG LYRICS

Song 1

On the farm every day is busy There's always something to do

Song 2

There's lots of room to work and play, Here on our farm each day

CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- Keep the unit out of direct sunlight and away from any direct heat sources.
- Remove the batteries if the unit will not be in use for an extended period of time.
- 4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

- 1. Turn the unit Off.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit sit for a few minutes, then replace the batteries.
- 4. Turn the unit **On**. The unit should now be ready to play with again.
- 5. If the unit is not working properly, install a brand new set of batteries.

If the problem persists, please contact our Consumer Services Department, and a service representative will be happy to help you.

CONSUMER SERVICES

Creating and developing VTech® products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

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Website: www.vtech.co.uk/support

Australian Customers: Phone: 1800 862 155

Website: support.vtech.com.au

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Phone: 0800 400 785

Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

UK Customers:

Read our complete warranty policy online at vtech.co.uk/warranty.

Australian Customers:

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